



Los modelos de precisión en los datos astrométricos y RVS

M. Romero-Gómez

# Gaia errors

## Gaia Science Performance website

### End-of-mission model errors

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esa Gaia European Space Agency

Astrophysics Missions Planetary Exploration Missions Solar-Terrestrial Science Missions Fundamental Physics Missions Science Faculty

24-January-2013 10:06:10

### Science Performance

- \* Astrometric performance
- \* Photometric performance
- \* Spectroscopic performance

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The spectroscopic instrument has been designed to cope with object densities up to 36,000 stars per square degree. In denser areas, only the

**Science Performance**

Gaia will perform micro-arcsecond ( $\mu$ s) global astrometry for all  $\sim 1,000$  million stars down to  $G \approx 20$  mag — except for the  $\sim 6,000$  brightest stars in the sky — by **linking** objects with both small and large angular separations in a network in which each object is connected to a large number of other objects in every direction. Over the five-year mission lifetime, a star transits the astrometric instrument on average  $\sim 70$  times, leading to  $\sim 630$  CCD transits. Gaia will not exclusively observe stars: all objects brighter than  $G \approx 20$  mag will be observed, including solar-system objects such as **asteroids and Kuiper-belt objects, quasars, supernovae, multiple stars**, etc. The Gaia **CCD detectors** feature a pixel size of  $10 \mu\text{m}$  (59 milli-arcsecond) and the **astrometric instrument** has been designed to cope with object densities up to 750,000 stars per square degree. In denser areas, only the brightest stars are observed and the completeness limit will be brighter than  $20^{\text{th}}$  magnitude.

Photometric observations will be collected with the **photometric instrument**, at the same angular resolution as the astrometric observations and for all objects observed astrometrically, to:

- enable **chromatic corrections** of the astrometric observations, and
- provide **astrophysical information** for all objects, including astrophysical classification (for instance object type such as star, quasar, etc.) and astrophysical characterisation (for instance interstellar reddening and effective temperatures for stars, photometric redshifts for quasars, etc.).

Spectroscopic observations will be collected with the **spectroscopic instrument** for all objects down to  $G_{\text{RVS}} \approx 16$  mag, to:

- provide radial velocities through **Doppler-shift measurements** using cross-correlation ( $\sim 150$  million stars);
- provide **astrophysical information**, such as interstellar reddening, atmospheric parameters, and rotational velocities, for stars brighter than  $G_{\text{RVS}} \approx 12$  mag ( $\sim 5$  million stars); and
- provide element abundances for stars brighter than  $G_{\text{RVS}} \approx 11$  mag ( $\sim 2$  million stars).

Implemented in Fortran (twiki REG) (J.M. Carrasco & M. Romero-Gomez)

## Implemented in GOG

### Epoch and end-of-mission errors



In the Virtual Machine

# Astrometric errors

Gaia Science Performance

# Astrometric standard errors

Gaia Science Performance website

**The mean end-of-mission standard error for parallax includes:**

- all known instrumental effects
- an appropriate calibration error
- 20 % margin (results from the on-ground data processing are not included)

$$\sigma_{\pi} [\mu\text{as}] = (9.3 + 658.1 \cdot z + 4.568 \cdot z^2)^{1/2} \cdot [0.986 + (1 - 0.986) \cdot (V - I_C)],$$

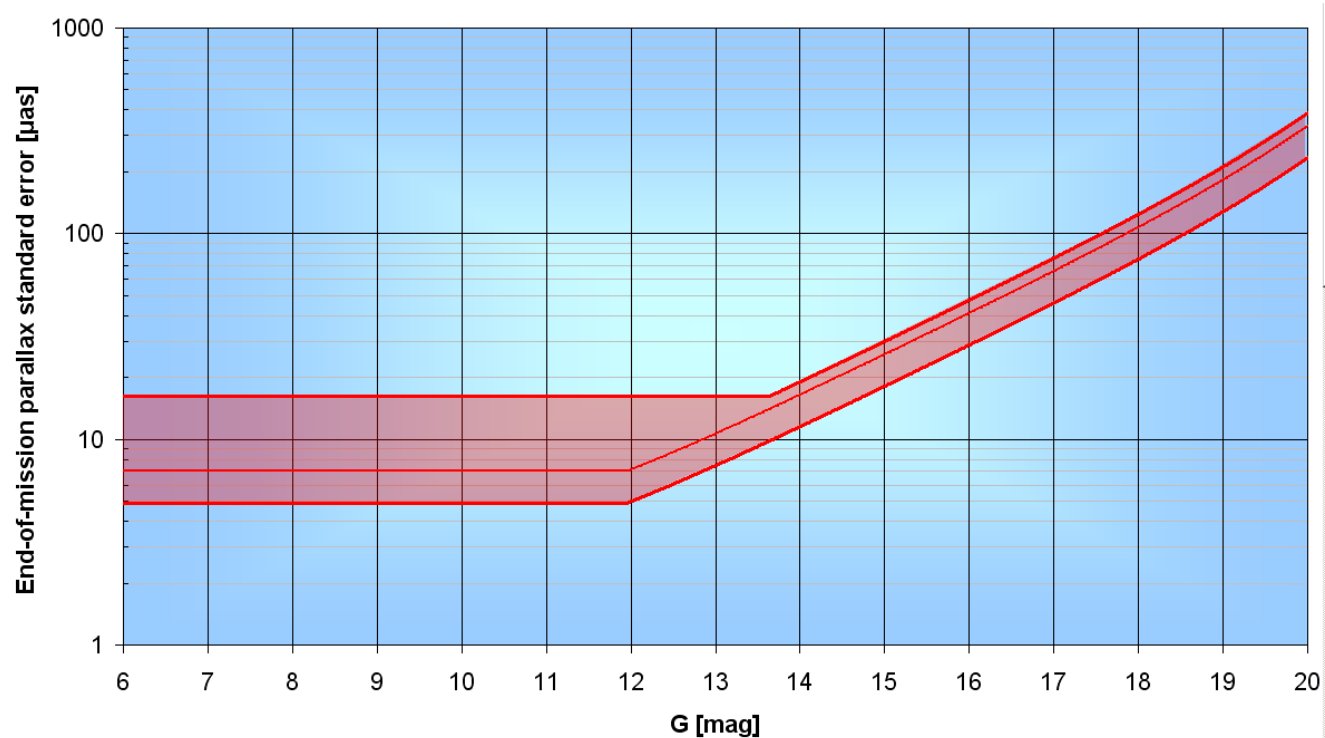
where

$$z = \text{MAX}[10^{0.4 \cdot (12 - 15)}, 10^{0.4 \cdot (G - 15)}],$$

It depends sensitively on the adopted TDI-gate scheme ( $G < 12$  mag)  
(The decrease of the CCD exposure time to avoid saturation of the pixels)



# End-of-mission parallax standard error



For bright stars ( $G < 12$  mag) the standard error is dominated by calibration errors, not by the photon noise

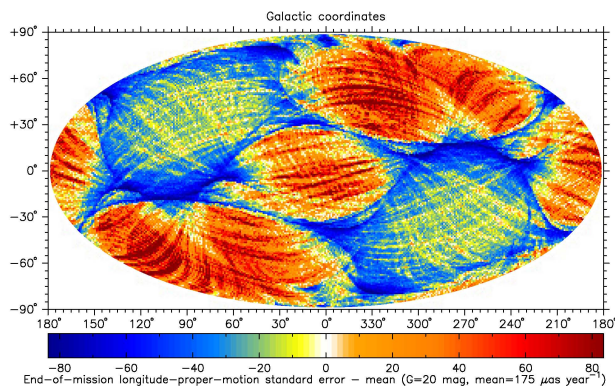
# Astrometric End-of-mission errors

Gaia Science Performance website

The end-of-mission performance depends on the scanning law. A more accurate standard error can be computed by:

- 1) Multiplying the mean value by a geometrical scaling factor ( $g$ ), different for each of the five parameters (see figure and table)
- 2) Taking into account the individual number of transits the star will have by multiplying the mean value by  $\sqrt{\bar{N}/N_{transit}}$

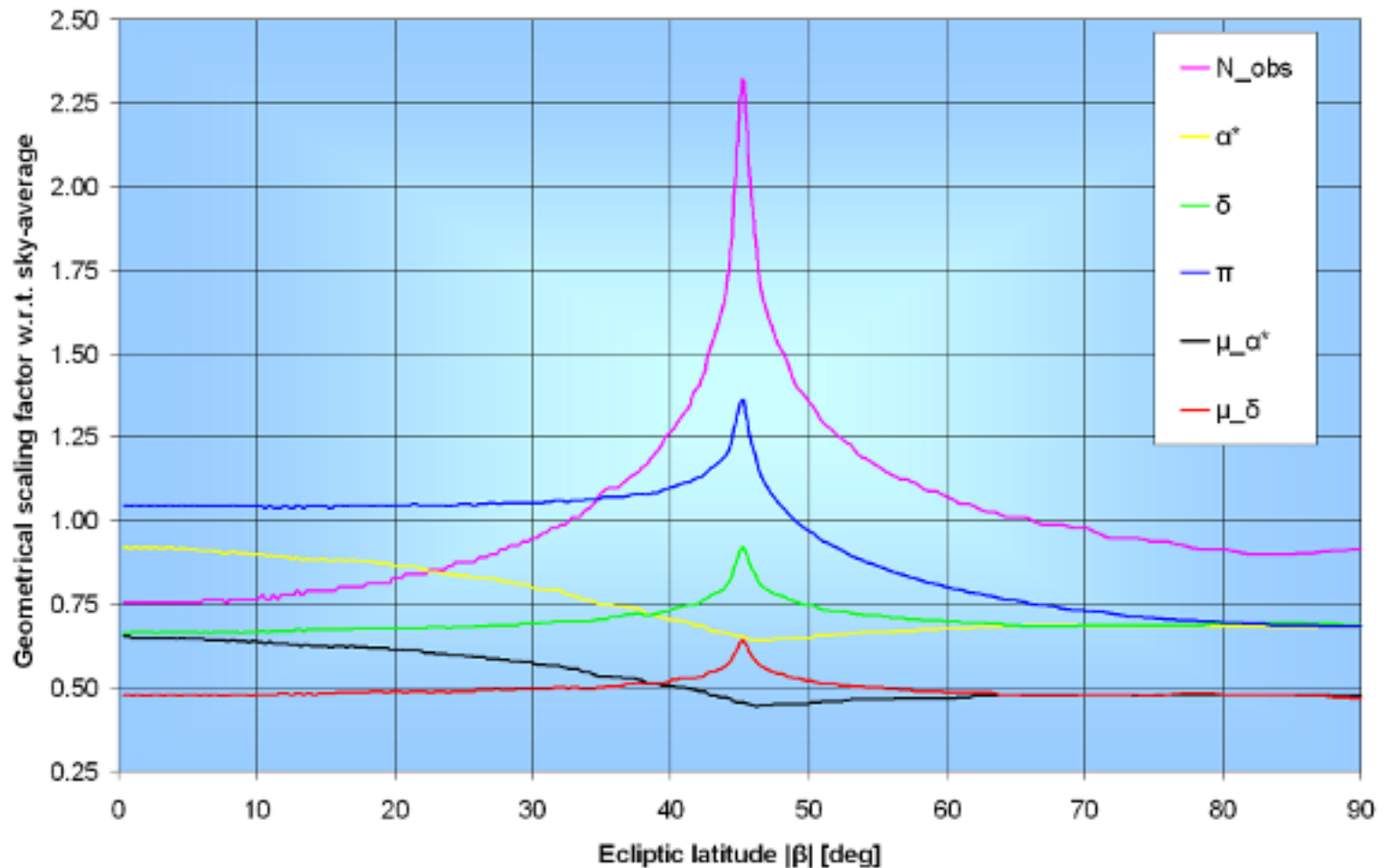
Both corrections depend on the mean ecliptic latitude  $\beta$  (ecliptic-longitude-averaged)



Geometrical scaling factor:

*Each particular transit does not carry the same astrometric weight. The weight depends on the angle between the along-scan direction (where we make the measurement) and the circle from the star to the sun (the parallax shift is directed along this circle). Therefore, a large number of transits does not guarantee a small parallax error (Jos de Bruijne)*

Geometric factor ( $g$ ) to be applied to the sky-averaged astrometric errors for the five astrometric parameters as function of ecliptic latitude  $\beta$ .



Geometric factor ( $g$ ) to be applied to the sky-averaged astrometric errors for the five astrometric parameters as function of ecliptic latitude  $\beta$ .

$ \sin(\beta) $	$\beta_{\min} [^\circ]$	$\beta_{\max} [^\circ]$	$N_{\text{obs}}$	$\alpha^*$	$\delta$	$\pi$	$\mu_{\alpha^*}$	$\mu_{\delta}$
0.025	0.0	2.9	61	0.920	0.666	1.045	0.651	0.478
0.075	2.9	5.7	61	0.916	0.667	1.044	0.648	0.478
0.125	5.7	8.6	62	0.907	0.667	1.043	0.642	0.478
0.175	8.6	11.5	62	0.898	0.668	1.041	0.636	0.479
0.225	11.5	14.5	63	0.887	0.672	1.042	0.628	0.482
0.275	14.5	17.5	65	0.881	0.675	1.044	0.624	0.485
0.325	17.5	20.5	66	0.871	0.678	1.046	0.618	0.488
0.375	20.5	23.6	68	0.853	0.679	1.046	0.607	0.489
0.425	23.6	26.7	71	0.833	0.682	1.048	0.594	0.490
0.475	26.7	30.0	75	0.814	0.689	1.053	0.581	0.495
0.525	30.0	33.4	80	0.786	0.697	1.058	0.563	0.498
0.575	33.4	36.9	87	0.751	0.708	1.067	0.536	0.502
0.625	36.9	40.5	98	0.717	0.725	1.088	0.513	0.515
0.675	40.5	44.4	122	0.679	0.774	1.154	0.484	0.545
0.725	44.4	48.6	144	0.646	0.822	1.156	0.451	0.573
0.775	48.6	53.1	106	0.656	0.738	0.943	0.457	0.515
0.825	53.1	58.2	93	0.668	0.711	0.852	0.467	0.496
0.875	58.2	64.2	85	0.679	0.695	0.789	0.473	0.486
0.925	64.2	71.8	80	0.686	0.686	0.741	0.479	0.478
0.975	71.8	90.0	75	0.684	0.690	0.700	0.479	0.479
<b>Mean</b>	<b>0.0</b>	<b>90.0</b>	<b>81</b>	<b>0.787</b>	<b>0.699</b>	<b>1.000</b>	<b>0.556</b>	<b>0.496</b>



# Astrometric errors

GOG

# GOG: astrometric Epoch Data

**For each transit GOG provides:**

- Local plane coordinates ( $\omega, z$ )
- Observing time (t), that is mean time per transit
- Angle from local plane coordinates to equatorial coordinates ( $\theta$ )
- Precision in the local plane coordinates ( $\sigma_\omega, \sigma_z$ )

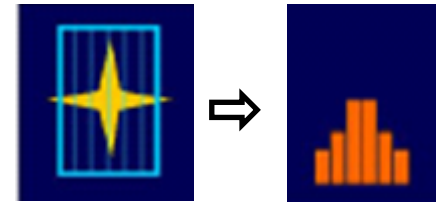
$$\sigma_w = \frac{\sigma_\eta}{\sqrt{n}}$$

$$\sigma_z = p_r \frac{\sigma_\eta}{\sqrt{n}}$$

$n$  : along scan AF number of CCDs

$p_r$  : relation between AC and AL pixel size (=3)

$\sigma_\eta$ : line spread function centroiding error



# GOG: astrometric epoch data

Parameters that can be derived from epoch data:

Local plane parallax factors

$(\omega, z)$  and the satellite ephemerides

Equatorial parallax factors

$(\omega, z)$ , the satellite ephemerides and  $\theta$

Epoch  $(\alpha, \delta)$  equatorial coordinates

$(\omega, z)$ , attitude of the satellite and ephemerids

(if barycentre equatorial coordinates are required)

# GOG: astrometric epoch data

Example of GOG products:

Orbital motion for a binary system from GOG epoch data astrometry

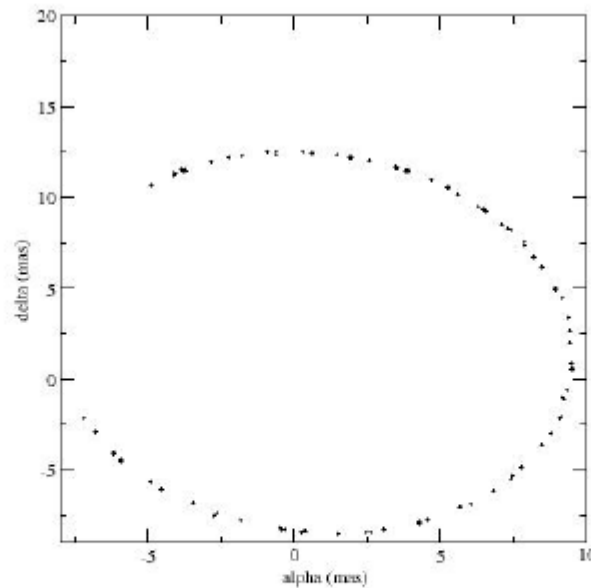


FIGURE 3: Astrometric binary orbit obtained from GOG results.

# GOG: astrometric end-of-mission

Parallax accuracy  $\sigma_\pi$ :

$$\sigma_\pi = m \cdot g_\pi \cdot \sqrt{\frac{\sigma_\eta^2}{N_{eff}} + \frac{\sigma_{cal}^2}{N_{transit}}}$$

$\sigma_\eta$  : line spread function centroiding error

$\sigma_{cal}$  : calibration error, a configurable parameter in GOG (5.7  $\mu$ as by default)

$g_\pi$  : parallax geometrical factor,  $g_\pi = 1.47/\sin\xi$ , where  $\xi$  is the solar aspect angle ( $\xi=45^\circ$  GPDB)

$N_{eff}$  : number of elementary CCD transits ( $N_{strip} \times N_{transit}$ ) according to the Gaia scanning law

$m$  : the contingency margin (configurable parameter in GOG)



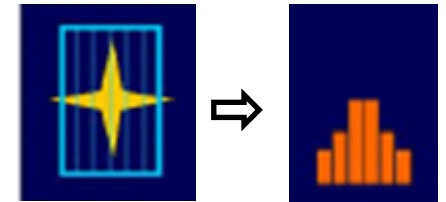
# GOG: astrometric end-of-mission

Computation of the line spread function centroiding error:

- The counts per each sample in an standard window ( $S_i$ ) are computed both from the G magnitude of the star and the LSF. This LSF is computed considering the  $T_{\text{eff}}$ ,  $\log g$  and  $[\text{Fe}/\text{H}]$  of the star. GOG derives the B-Spline coefficients that describe the LSF using its internal spectral library.
- The Cramér-Rao minimum variance bound (MVB) method is used (it is a simplified implementation of the one used by Astrium). See Bastian et al. (2004)

In practice, one records a set of  $n$  discrete samples of the image spot of the star, each of them being the result of the addition of  $m$  pixels in the AC direction:  $\{ S_k = N * L(k \cdot \Delta\eta - \eta_0) \}_{k=1,n}$  from which one estimates the first derivatives at each point  $\{ S'_k = N * L'(k \cdot \Delta\eta - \eta_0) \}_{k=1,n}$ . The discrete form of the previous formula (equation 3) can be written as per equation (4) to highlight the main contributors to the final performance:

Equation (3) Cramér-Rao bound (discrete form)	$\sigma_\eta = \left[ \sum_{k=1}^n \frac{(S'_k)^2}{r^2 + b + S_k} \right]^{-1/2}$
Equation (4)	$\sigma_\eta = \left[ \sum_{k=1}^n S_k \cdot \left( \frac{1}{1 + \frac{r^2 + b}{S_k}} \right) \cdot \left( \frac{S'_k}{S_k} \right)^2 \right]^{-1/2}$



# GOG: astrometric end-of-mission

$$g_{\alpha} = 0.787 \cdot g_{\pi}$$

$$g_{\delta} = 0.699 \cdot g_{\pi}$$

$$g_{\mu\alpha} = 0.556 \cdot g_{\pi}$$

$$g_{\mu\delta} = 0.496 \cdot g_{\pi}$$

$ \sin(\beta) $	$\beta_{\min} [^{\circ}]$	$\beta_{\max} [^{\circ}]$	$N_{\text{obs}}$	$\alpha^*$	$\delta$	$\pi$	$\mu_{\alpha^*}$	$\mu_{\delta}$
0.025	0.0	2.9	61	0.920	0.666	1.045	0.651	0.478
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0.975	71.8	90.0	75	0.684	0.690	0.700	0.479	0.479
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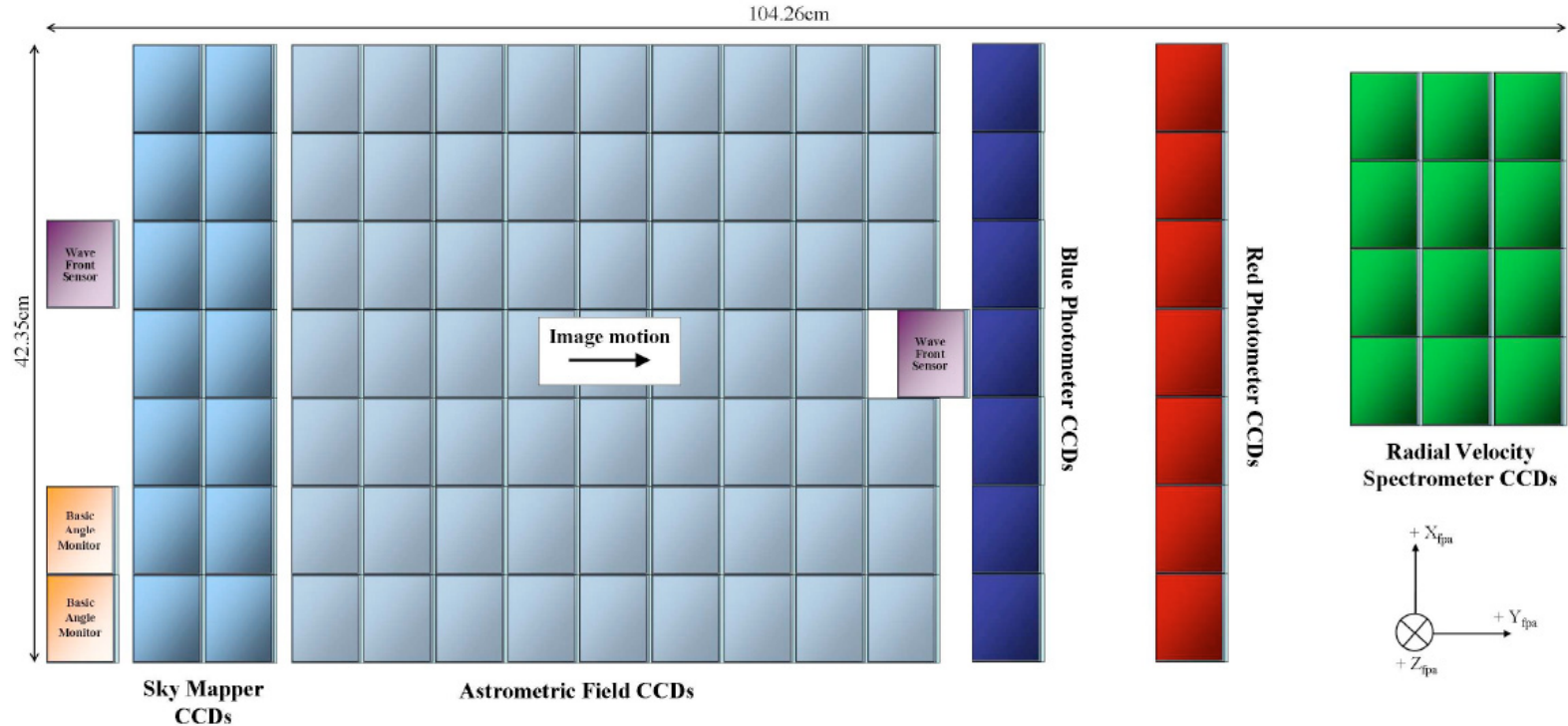
Only mean values for the geometrical factor are being considered (TB improved)

# Radial Velocities

Gaia Science Performance

# Radial velocities

- a star transits the spectroscopic instrument on average  $\sim 40$  times, leading to  $\sim 120$  CCD transits



# End-of-mission radial velocity error

Gaia Science Performance website

$$\sigma_{\text{vrad}} [\text{km s}^{-1}] = 1 + b \cdot e^a \cdot (V - 14),$$

Errors are magnitude (V= Johnson Visual) and colour dependent (V-I)

	<b>B0V</b>	<b>B5V</b>	<b>A0V</b>	<b>A5V</b>	<b>F0V</b>	<b>G0V</b>	<b>G5V</b>	<b>K0V</b>	<b>K1III-MP</b>	<b>K4V</b>	<b>K1III</b>
<b>V-I<sub>C</sub> [mag]</b>	-0.31	-0.08	0.01	0.16	0.38	0.67	0.74	0.87	0.99	1.23	1.04
<b>a</b>	0.90	0.90	1.00	1.15	1.15	1.15	1.15	1.15	1.15	1.15	1.15
<b>b</b>	50.00	26.00	5.50	4.00	1.50	0.70	0.60	0.50	0.39	0.29	0.21

Receipts outlined by JdB-022 (2005)

At the time of the Gaia Mission Critical Design Review (April 2011)



# End-of-mission radial velocity error

Gaia Science Performance website

$$\sigma_{\text{vrad}} [\text{km s}^{-1}] = 1 + b \cdot e^{a \cdot (V - 14)},$$

Included:

- all known instrumental effects
- residual calibration errors at ground-processing (DPAC) level

Not included:

- the residual "scientific calibration errors": e.g., template-mismatch errors, residual errors in the derivation of the locations of the centroids of the reference spectral lines used for the wavelength calibration, etc. (result from the on-ground data processing) . They are assumed to be covered by the 20% science margin.

# Radial Velocities

GOG

# GOG: End-of-mission radial velocity error

From Sartoretti et al. (2007):

- Monte Carlo simulations
- A margin (factor 1.6) added to account for calibration errors and other instrumental errors not included previously
- lower and upper limit fixed to 1 and 35 km/s
- Errors depending on **Teff FeH logg vsini Vmag**

GOG interpolates looking for the closest combination given priority to Teff and V

All the tables provided up to now have [Fe/H]=0, vsini=0 and Av=0. with  $8.5 < V < 17.5$

SPTtype	Teff	[Fe/H]	logg	vsini	V	comments
A0V	9800	0.0	4.0	0.0	8.5-17.5	Useful to study Teff variations
B5V	15200	0.0	4.0	0.0	8.5-17.5	
B0V	30000	0.0	4.0	0.0	8.5-17.5	
K0V	5150	0.0	4.5	0.0	8.5-17.5	Useful to study Teff variations
G5V	5500	0.0	4.5	0.0	8.5-17.5	
G0V	6000	0.0	4.5	0.0	8.5-17.5	
F0V	7300	0.0	4.5	0.0	8.5-17.5	
A5V	8200	0.0	4.5	0.0	8.5-17.5	
K1III	4500	0.0	2.5	0.0	8.5-17.5	logg variations
K4V	4500	0.0	4.5	0.0	8.5-17.5	

# GOG: End-of-mission radial velocity error

To take into account [Fe/H] effects, GOG apply (empirical law):

$$V_{eff} = V + \delta_{Fe/H} = V - 0.5/1.5 \cdot [Fe/H]$$

GOG provides errors for:

- single CCD transit RVS spectra,
- single transit 3-CCD combined spectra
- 40 transits 3-CCDs combined spectra.

# Rotational Velocities ( $V \sin i$ )

GOG



# GOG: End-of-mission rotational velocity error

From Sartoretti et al. (2007) :

- Monte Carlo simulations
- Single transits for  $6 < V < 13.5$
- End-of-mission for  $6 < V < 16.5$
- Tabulated as a function of **Teff FeH logg vsini Vmag**

SPtype	Teff	[Fe/H]	logg	vsini	V	comments
B5V	15200	0.0	4.0	50.0	9.0-18.0	Vsini variations
	15200	0.0	4.0	150.0	9.0-18.5	
G5V	5500	0.0	4.0	0.0	13-18.5	
K1III	4500	0.0	2.5	0.0	13.0-19.0	[Fe/H] variations
	4500	-1.5	2.5	0.0	13.0-18.0	

# GOG: End-of-mission rotational velocity error

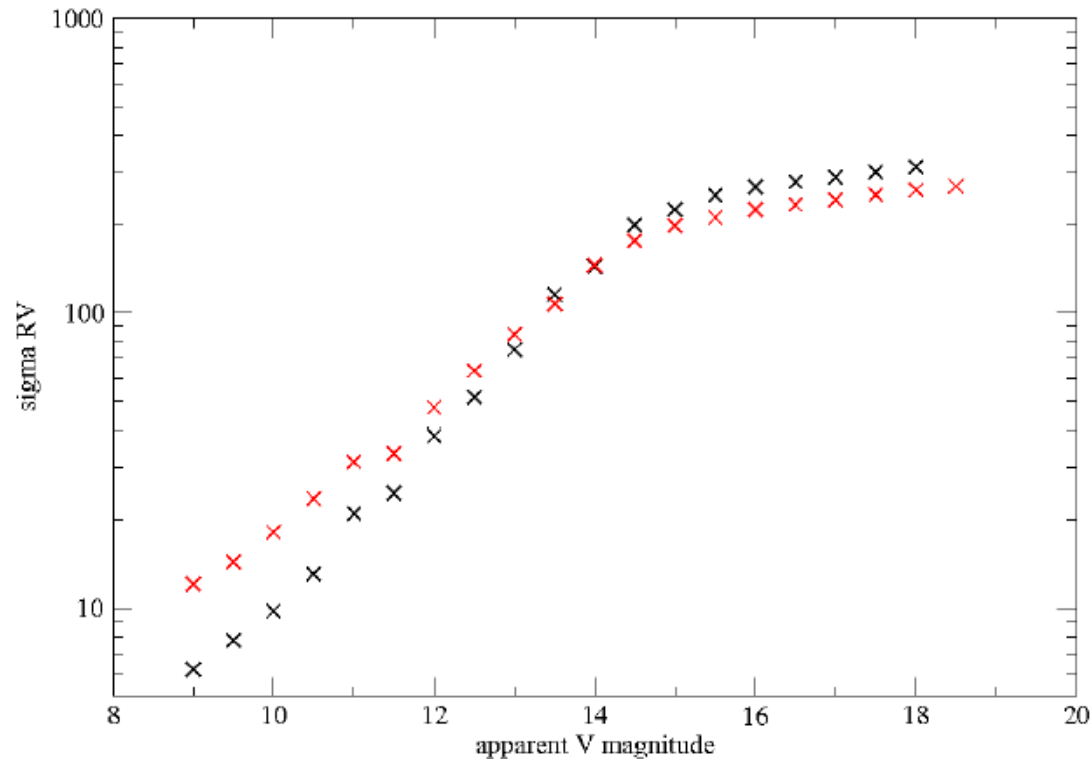


Figure 8: Variation of the precision (one sigma error) in rotational velocity as a function of apparent magnitude for two stars with  $T_{\text{eff}}=15200\text{K}$ ,  $[\text{Fe}/\text{H}]=0.0$  and  $\log g=4.0$  and different rotational velocity.  $V_{\text{ini}}=50.0\text{km/s}$  in black,  $V_{\text{ini}}=150.0\text{km/s}$  in red.